

STUDIO ART (w/ optional emphases)

| NAME | I.D. | Expected Grad | B.F.A. Degree |
|---|--|---|---|
| General Education Requirements | | ELECTIVE COURSES (choose 21 hours) | |
| <u>3</u> | THEO 110 Intro to Christianity | <i>Students may acquire an EMPHASIS/CONCENTRATION in an area by completing 15 credits in any given area. More than one Emphasis can be attempted. **</i> | |
| <u>3</u> | BLIT 210 Christian Scriptures | <u>3</u> | ART 160 Introduction to Media Arts |
| <u>3</u> | CMIN 310 Christian Living | <u>3</u> | ART 172 Introduction to Photography |
| <u>3</u> | Approved Stewardship Course* _____ | <u>3</u> | ART 200 Introduction to Graphic Design |
| <u>3</u> | ENGL 109 College Writing I | <u>3</u> | ART 230 Introduction to Painting |
| <u>3</u> | ENGL 209 College Writing II | <u>3</u> | ART 270 Basic Darkroom Techniques |
| <u>3</u> | COMM 105 Fundamentals of Communication | <u>3</u> | ART 272 Studio Lighting & Illustration |
| <u>3</u> | HIST 200 Western Civilization | <u>3</u> | ART 275 Photoshop |
| <u>3</u> | Approved Social Science Course* _____ | <u>3</u> | ART 303 Advanced Ceramics |
| <u>4.5</u> | Approved Humanities Courses* Select 4.5 hours from <u>two</u> different areas: MULT 100 (1.5), Literature, Philosophy, Modern Languages _____ | <u>3</u> | ART 308 Advanced Figure Studies |
| <u>0-8</u> | Elementary Foreign Language I and II OR Approved International Culture course* _____ | <u>3</u> | ART 319 Typography |
| <u>3</u> | MATH 103, MATH 112 or higher level math | <u>3</u> | ART 320 Package Design |
| <u>6-7</u> | Choose one Physical Science and one Biological Science – one must include a lab* Biological _____ Physical _____ | <u>3</u> | ART 324 Printmaking |
| | | <u>3</u> | ART 334 Beginning Watercolor |
| | | <u>3</u> | ART 338 Conceptual Practices in Painting |
| | | <u>3</u> | ART 345 Photographic Print |
| | | <u>3</u> | ART 350 Visual Storytelling |
| | | <u>3</u> | ART 359 Advertising & Publication |
| | | <u>3</u> | ART 362 Video Design |
| | | <u>3</u> | ART 364 3D Graphics & Animation |
| | | <u>3</u> | ART 365 Programming for Artists |
| | | <u>3</u> | ART 366 Concept Art for Gaming & Animation |
| | | <u>3</u> | ART 372 Documentary Photography |
| | | <u>3-6</u> | ART 399 Special Topics |
| | | <u>3</u> | ART 410 Web Design |
| | | <u>3</u> | ART 412 Motion Graphics & Animation |
| | | <u>3</u> | ART 466 Game & VR Development |
| | | <u>3</u> | ART 476 Advanced Photography |
| | | <u>1-6</u> | ART 489 Internship |
| | | | **See Reverse for Areas of Emphasis: |
| *See olivet.edu/registrar for approved list of courses | | | |
| Major: 61.5 hours – 2.000 required in major | | | |
| <u>3</u> | ART 101 Fundamentals of Drawing* | | |
| <u>1.5</u> | ART 115 Technology for Artists | | |
| <u>3</u> | ART 123 Design Studio I* | | |
| <u>3</u> | ART 125 Three Dimensional Design* | | |
| <u>3</u> | ART 201 Ceramics: Hand Construction OR ART 302 Ceramics: Wheel Construction | | |
| <u>3</u> | ART 206 Figure Studies* | | |
| <u>3</u> | ART 236 Composition and Color* | | |
| <u>0</u> | ART 250 Portfolio Review (*req'd for ART 250) | | |
| <u>3</u> | ART 330 Studio Practice & Personal Vision | | |
| <u>3</u> | ART 491 Thesis | | |
| <u>3</u> | ART 492 Business Practices in Art | | |
| Art History Component: (12 hours required) | | | |
| <u>3</u> | ART 281 History of Western Art I | | |
| <u>3</u> | ART 282 History of Western Art II | | |
| <u>3</u> | ART 360 Contemporary Art History | | |
| <u>3</u> | ART 375 Non-Western Art History | | |
| <u>3</u> | ART 390 Rise of Technology in Art | | |
| <u>3</u> | ART 471 History of Modern Art | | |

A. Drawing/Painting

- 3 ART 230 Introduction to Painting
- 3 ART 308 Advanced Figure Studies
- 3 ART 324 Printmaking
- 3 ART 334 Beginning Watercolor
- 3 ART 338 Conceptual Practices in Painting
- 3 ART 350 Visual Storytelling

B. Photography

- 3 ART 172 Introduction to Photography
- 3 ART 270 Basic Darkroom Techniques
- 3 ART 272 Studio Lighting & Illustration
- 3 ART 275 Photoshop
- 3 ART 345 Photographic Print
- 3 ART 372 Documentary Photography
- 3 ART 476 Advanced Photography

C. Graphic Design

- 3 ART 200 Introduction to Graphics
- 3 ART 275 Photoshop
- 3 ART 319 Typography
- 3 ART 320 Package Design
- 3 ART 359 Advertising & Publication
- 3 ART 410 Web Design
- 3 ART 412 Motion Graphics & Animation

D. Media Arts

- 3 ART 160 Introduction to Media Arts
- 3 ART 362 Video Design
- 3 ART 364 3D Graphics & Animation
- 3 ART 365 Programming for Artists
- 3 ART 366 Concept Art for Gaming & Animation
- 3 ART 466 Game & VR Development